Email:
thomas@thomaswicker.com

Websites:
www.thomaswicker.com
youtube.com@ThomasAgain

Useful Skills

USER EXPERIENCE

HTML	CSS

USABILITY TESTING

JS	WEBFLOW

DESIGN SYSTEMS

FIGMA	SKETCH

ADOBE SUITE

GIT	SVN

DESIGN THINKING

USER INTERFACE DESIGN

About Me

Hi... I'm Thomas, I make usable things for humans 😃 I am proud to define myself as a full stack designer with over 15 years of hands-on experience in product design, design systems, wireframing, rapid prototyping, user experience, front-end development and user testing. I bring a unique blend of skills to the table in that I pride myself on having a deep underlying core of fine art, color theory, typography, and graphic design principles. This allows me to be highly flexible and versatile in my work.

Professional Experience

Lead UX Engineer
Apple | Started July 2022

Building towards Apple's vision for better sustainability by 2030.

Design Director
Enverus | June 2016 - July 2022

Formed and headed a dedicated UI/UX department within Enverus with 5+ direct reports of both designers and developers. Guided the team on creating a more cohesive and engaging customer experience to improve overall usability for all Enverus users. Our primary team focus was on creating/maintaining a suite of 15+ applications based in both AngularJS and React with a backbone of Highcharts, D3, HTML, and LESS and SASS.

Conducted and organized multiple usability tests & interviews. From the data we collected, I formalized suggestions on enhancements and improvements to the customer journey throughout our suite of applications.

Pioneered a new living style guide for all Enverus applications. This style guide served as the single source of truth for all designers/developers/vendors when working with the Enverus brand in both print and digital applications.

During my time at Enverus, I was awarded Employee of the month twice and nominated to the President's club and Employee of the year. This accolade was only achieved by very few people in the organization.

Senior Front-End Developer
Oppenheimer Funds | August 2014 - June 2016

Worked on a large Rails app built on stack of MongoDB, HAML, SASS, Zurb Foundations, Javascript, and AngularJS.

Collaborated with large teams of 20+ devs on apps with millions of active visitors.

Key part of the core Oppenheimer team which was tasked with a one-year deadline of developing and launching a new responsive app for Investors, a new Advisor mobile app, and a custom web app built for Oppenheimer's high net worth clients with portfolios of 20+ million in active investments.

References

Thomas is an extremely gifted and creative individual. If you are looking for a quality designer or general design & marketing professional, then you cannot go wrong by adding him to your team. Thomas is a highly productive, intelligent, and flexible person who will help raise the quality of any team he is a part of.

CHRISTOPHER ARON
SAP Global

Thomas is a detail-oriented designer with great imagination. He is responsible for the majority of our custom CRM system look and feel redo and manages the UI/UX for just about every front-end project here at Cricket. His designs are clean, mirrors what the customer wants and delivered on time. Thomas is such a valuable member of our contracting team that we are bringing him on full time here at Cricket. I would highly recommend Thomas for any UI/UX work.

RICHARD COOK
Cricket Communications

Thomas is one of those front-end developers that every team hopes to have. He is artistic, can do design, responsive layouts, and UI/UX work. Additionally, he knows javascript, ruby, haml, sass, and git. As a mid-tier developer, it was a pleasure to collaborate with Thomas.

ROB CHRISTIE
Oppenheimer Funds

Professional Experience   (continued)

Senior Front-End Developer
DaVita | March 2014 - August 2014

Worked closely with the BAs, PMs, analysts, and the core DaVita business team to develop a custom app used by 2500+ DaVita clinics worldwide.

Organized and coordinated UI/UX focus groups and usability tests to gather data and analytics. This data was used to enhance their existing suite of apps.

Created concepts, low-fidelity wireframes, high-fidelity mockups, and detailed UI/UX specifications for both the application and development teams.

Worked in a stack of HTML5, CSS, SASS, jQuery, Javascript, AngularJS and Microsoft Sharepoint 2013.

Utilized Agile methodologies daily to ensure proper project workflow throughout the SDLC Process within the DaVita core development team.

Lead UI/UX Developer (Project Lead)
AT&T | November 2013 - March 2014

Collaborated with a variety of teams including developers, BAs, SAs, PMs, and operations to develop intuitive interfaces that always kept scalability and usability in mind throughout the project life cycle.

Leveraged HTML, SASS, jQuery/Javascript, and MVC frameworks to design/develop and maintain complex user experiences for a variety of internal and external applications at AT&T.

Leveraged and work in Agile and Kanban to ensure strong team collaboration.

Project lead on design/development of a new tablet UI for AT&T's point of sale systems and account management applications used in more than 16,000 stores and offices nationwide.

Software Engineer III
Cricket Communications | July 2013 - November 2013

Produced low/high-fidelity wireframes, mockups, and detailed UI specs to assist the dev team with developing new application features and enhancements throughout their product suite.

Prior to starting on new features and enhancements, our small team conducted and organized usability testing and user research within Cricket's core user base to validate assumptions about customer needs and desires prior to starting on any project or feature enhancement.

I also held a unique role at Cricket of being not only the UI/UX lead for our team, but also implementing and coding a lot of the HTML/CSS/JS that was needed to bring those designs to life.

References

Thomas is truly a worker that loves his craft. I've seen him work harder than those hungry first year career employees, despite the fact that he has nothing to prove. Also, this anecdote is not a story of him taking on extra work, it is him loving to learn new things in his own time.

His position at Oppenheimer Funds was front end but he loved to take on new challenges such as the VPN server he set up at home or his personal website fully built on Ruby on Rails. I would highly recommend him in any role knowing fully that he will rise to the occasion, and enjoy every moment of it.

CODY PALMER
Lending Home

Education

Art Institute of Colorado
B.A. in Graphic/Web Design

Certifications

User Experience Certified
Nielsen Norman Group
UXC# 1029211

Professional Experience   (continued)

UI/UX Designer & Consultant
The Regis Company l May 2013 - October 2019

Captured details of business requirements via storyboards/prototypes and high-fidelity mockups for consumption by the Regis development team.

Suggested/implemented usability enhancements and pioneered improvements to multiple eLearning applications for CDOT, Ford, McDonald's, Cisco, Deloitte Digital, and many others. I also filled the role at Regis of not only the UI/UX designer, but also a front-end developer. I ended up implementing many of these designs in code for final hand off to the backend development team.

Throughout more than 25+ projects, I mentored and provided guidance to instructional designers and several junior designers on the team.

Created a detailed style guide and design process for Regis to leverage as a tool to better optimize their intake process for all new incoming projects.

UI/UX Developer & Consultant
RBSI Consulting l October 2012 - February 2013

Contracted for RBSI Consulting on multiple short and long-term contracts delivering UI/UX solutions and front-end development for their clients. I developed storyboards, wireframes, low/high-fidelity prototypes, and detailed design specifications for the development team.

Designed/developed mobile app UI in both native and web-based formats to mirror/support concurrent desktop application functionality.

Translated business requirements into designs, working closely with Product Management, Systems Analysts, Subject Matter Experts, and developers to deliver a cohesive suite of desktop and mobile applications.